

Designed for Thinkers

A Critical Thinking Approach to Digital Citizenship

Members of the Minister's Student Advisory Council & Toronto District School Board Secondary Students

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Additional facilitation by TALCO members

"Digital citizenship is character education in a networked world"

Media Smarts: http://mediasmarts.ca/digital-media-literacy-fundamentals/digital-literacy-fundamentals

DIGITAL CITIZENS...

Understand rights & responsibilities Know how to stay safe and manage risk

Apply critical thinking skills Understand the broader issues relating to technology

> Use technology in positive and meaningful ways

technology to connect with the world outside their schools and communities

Are responsible and ethical

Are capable users of ICT

Promote civility and respect



Use technology to participate in educational, cultural, and economic activities



TALCO Digital Citizenship Project

What is our understanding of citizenship in the digital age?

Do we understand what kids really need from us?

How can the resources we create leverage learning for Ontario's students?

What do teachers need to know and be able to do to model good digital citizenship?





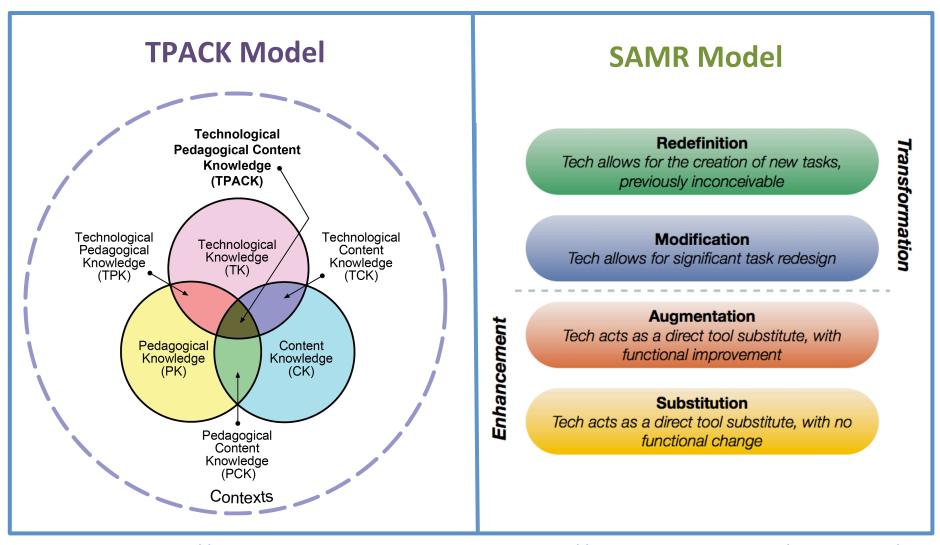
Responding to an Era of Complex Change The New Learner

For those younger than 25, a technologically-rich environment is a natural part of everyday life. The interactive and social nature of digital technologies is woven seamlessly into their lives. To them, the online world is a reflection and extension of the offline world. For this generation, it is not about the technology, it is about life.

"... we have built the pedagogical capacity of teachers to teach well and to learn from each other. Now with focused innovation we must invest in new practices that integrate pedagogy and technology, with the former as the driver."

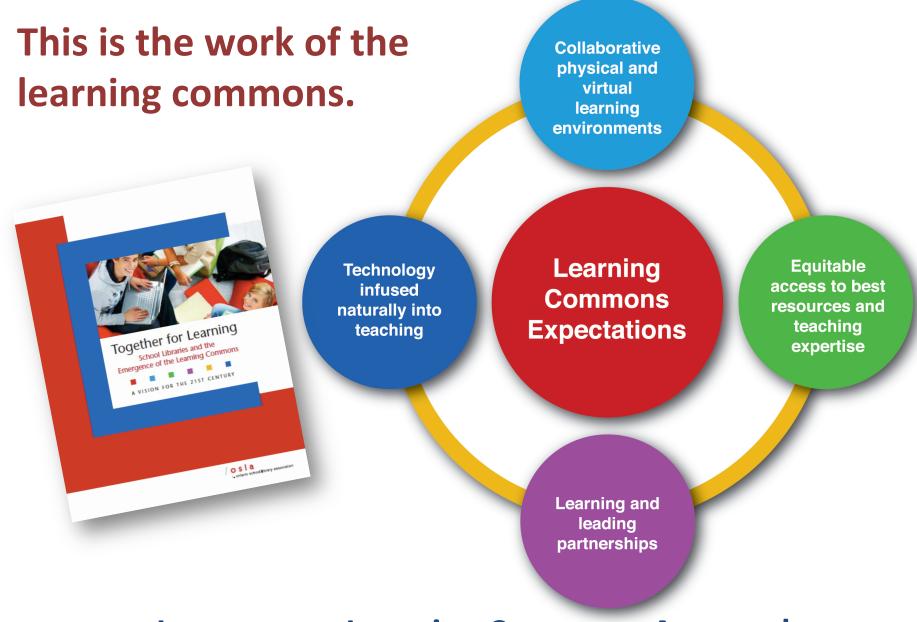
Great to Excellent: Launching the Next Stage of Ontario's Education Agenda Michael Fullan, 2012.

Rich Opportunities to Leverage Technology for Learning



http://tpack.org

http://www.hippasus.com/rrpweblog/



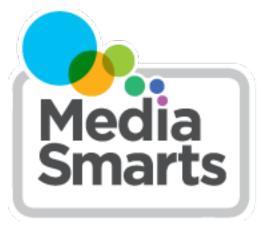
Leverages a Learning Commons Approach
Grounded in Ethics and Values of Librarianship

TALCO Digital Citizenship Project



Makes Strong Connections to Ministry of Education Goals and Priorities

What is our understanding of citizenship in the digital age?



Do we understand what kids really need from us?

CANADA'S CENTRE FOR DIGITAL AND MEDIA LITERACY

Are our assumptions about what kids do online accurate?



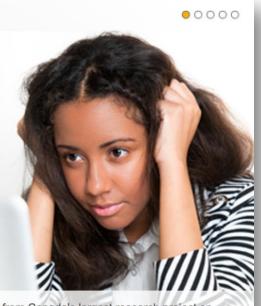
What does the research actually say?





LIFE ONLINE

The first set of findings from Canada's largest research project on children and teens' Internet use is now available.



Young Canadians in a Wired World – Phase III: The first set of findings from Canada's largest research project on children and teens' Internet use is now available. *Life Online*, looks at how youth access the Internet, their main activities and favourite sites, their attitudes towards online safety, household rules on Internet use and unplugging from digital technologies.

Released January 22, 2014

http://mediasmarts.ca/ycww/life-online

What does the research actually say?

Digital natives; tech savvy; narcissistic; innovative; mean. There are a lot of assumptions out there about kids online, but the labels are often misleading and out of step with what young people are actually doing with networked technologies.





Technology Use



Children and teens are highly connected



Portable devices used more than desktops



Primary use - entertainment & communication



Like socializing online - at increasingly younger age



Technology Use



Creative uses of digital media still relatively uncommon



Participatory civic uses also relatively low



Safety & Privacy Online



Children and teens care about privacy



Aware of risks of talking to strangers online



Large majority believe they know how to protect themselves online



Information-Seeking



Use Internet to find information about news, health, relationships, seeking advice



Top Websites: YouTube, Facebook, Google

"Seven of the Top 10 favourite sites allow users to post and share information and content... illustrating the need to teach young people digital literacy skills so they understand privacy, digital permanence, ethical decision-making and protecting personal information."





How Teens Do Research in the Digital World (Teacher Survey)

75% of teachers surveyed agreed that Internet & digital search tools have had a "mostly positive" impact on students' research habits.

Emerging Concerns:



Overdependence on search engines



Difficulty judging quality of online information



Ease of "borrowing" work of others



Low use of reliable sources: online databases, news organizations, print resources

Teachers' Perspectives

Technology can only enhance learning if students are taught to think critically about online content and to evaluate their own behaviour against a set of shared social values. Digital literacy is not about technical proficiency, but about developing the critical thinking skills that are central to lifelong learning and citizenship.

Focus on effective pedagogy





Teens, Kindness and Cruelty on Social Networking Sites



Majority of teens say peers are mostly kind to one another on social network sites



More teens report positive personal outcomes than negative ones from interactions online



Majority of teens take various steps to manage their privacy online

Technology in School

Compare your use of technology in your personal life and in your school life. How do you think technology should be used at school to help in your learning?

Information Online

Think about how you find information online. What could schools be doing to help you sift through and know what is reliable in the information you find online?

Communicating Online

The Pew Research study in 2011 says that most teens are kind to each other online and able to protect their privacy online. Is that the experience that you and your friends have? What could schools be doing to help encourage positive communications online?

BYOD

Certaines écoles permettent aux élèves d'apporter leurs propres appareils mobiles. Pensez-vous que cela devrait être permis? Que voyez-vous comme positifs? Quelles peuvent être les points négatifs?

BYOD

Some schools allow students to bring their own mobile devices. Do you think this should be allowed? What do you see as positives? What might be some negatives?

Ethical Use of Online Content

The ease with which we find and post content online causes challenges for the ethical use of information. To what extent does digital technology encourage behaviours like:

- Plagiarism?
- Lack of respect for creative & privacy rights of others?

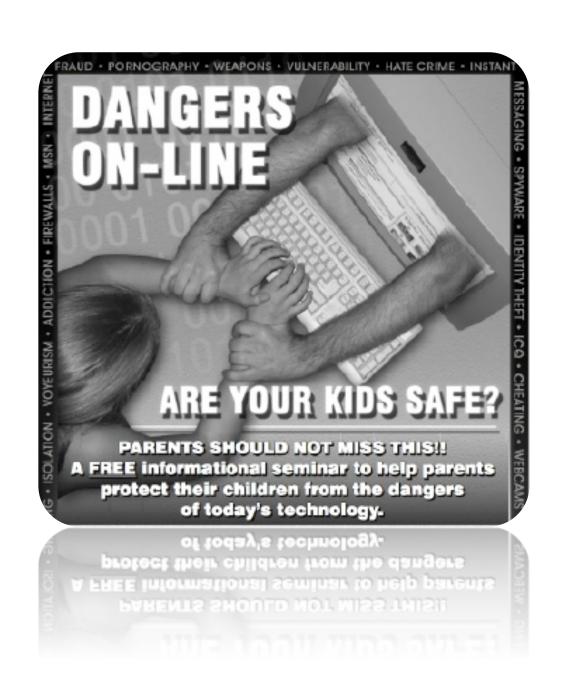
What should schools do to raise awareness and understanding about these issues?

TALCO Digital Citizenship Project



The Credibility Gap





TALCO Digital Citizenship Project

"Digital citizenship is character education in a networked world"

Media Smarts: http://mediasmarts.ca/digital-media-literacy-fundamentals/digital-literacy-fundamentals

Digital Footprint

Information Ethics

Responsible Use

Privacy

Safety Online

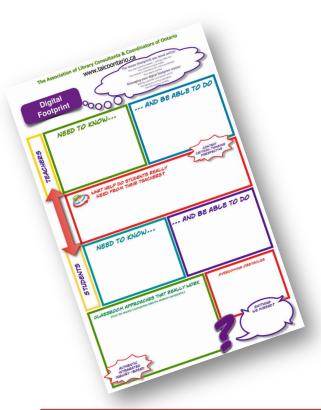


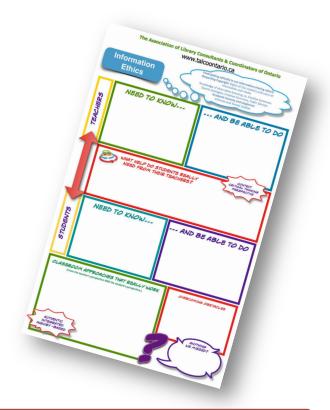
Table Talk

Pick Your Topic

TALCO Facilitator

Student Participation

Record Your Thinking



What do students need to know and be able to do?
What do teachers need to know and be able to do?
Connect those thoughts: What do students really need from their teachers?

Classroom Approaches that Really Work
Overcoming Obstacles
Did we miss anything?

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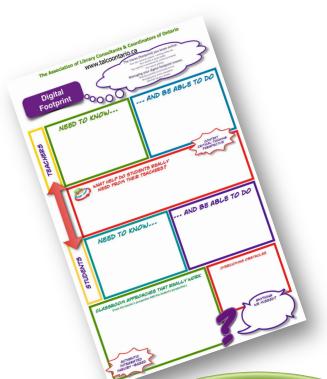
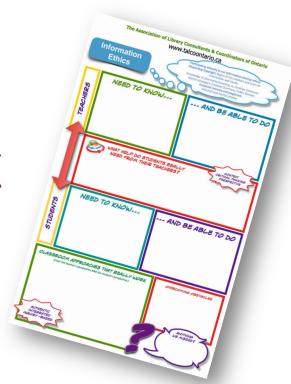


Table Talk

FEEDBACK



BIG IDEAS?

"AHA"
MOMENT?

Digital Footprint

Information Ethics

Responsible Use

Privacy

Safety Online



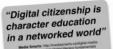
The TALCO Digital Citizenship Project provides an idea bank for teachers to help students establish themselves as knowledgeable and skillful digital citizens, and to use technology for learning in a thoughtful and ethical way.

What is digital citizenship?

"The quality of habits, actions, and consumption patterns that impact the ecology of digital content and communities." This definition of digital citizenship from TeachThought.com makes the connection

between good citizenship and life online. In the report, A Shifting Landscape: Pedagogy, Technology, and the New Terrain of Innovation in a Digital World (2012),

Ontario researchers link digital citizenship capacity "for collaboration, skilled communication, and critical thinking; problem solving and innovation and awareness of healthy use of technology and issues of safety" (p. 6) to the Ontario Ministry of Education's exploration of successful practices for digital learning.



The TALCO Digital Citizenship Project seeks to empower teachers and students to build this digital citizenship capacity through a critical thinking and inquiry approach to learning. It also serves as a curated entry point into the best supporting resources available on the web. The project helps teachers realize

the support of the school library program and a Learning Commons approach in making strong connections between learning, citizenship, and our digital world.

An Approach Designed for Thinkers

The rapid emergence of online social technologies has precipitated radical changes in communications, social interactions, and our relationship with information. This project seeks help teachers leverage this new reality for learning. Students who are given the opportunity to interact in online environments for learning, and with the guidance of adults, become empowered as positive and productive digital citizens.

Facets of Digital Citizenship

Digital Footprint Your digital footprint is your online reputation - how you represent yourself through the intentional and unintentional traces you leave as you interact in online environments.



When information and media are increasingly easy to share, how do we do so ethically, balancing the rights of information creators and information users.



Using technology - hardware, software, networks, and learning communities - comes with responsibilities, especially at school.



Protecting our own privacy and respecting the privacy of others means having a good understanding of the boundaries between private and public information online.



Being safe online means making informed decisions about who we associate with, being aware of risks and supports, and conducting ourselves appropriately.

This is the work of the Learning Commons.

The Learning Commons is a whole school approach that leverages an inquiry approach to

learning. The school's teacher-librarian plays a critical role in making digital citizenship connections in partnership with teaching colleagues, and in the library's information and



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Organization of Ontario

- Blogroll

 Blue Skunk Blog Devid Warlick's 2 Cents Worth

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www.talcoontario.ca



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