Adventures in Ancient China  HC 1553374533  14.95  PB 1553374541  8.95
Adventures in Ancient Egypt  HC 1550745468  14.95  PB 1550745484  8.95
Adventures in Ancient Greece  HC 1550745344  14.95  PB 1550745360  8.95
Adventures in the Ice Age  HC 1553375033  14.95  PB 1553375041  8.95
Adventures in the Middle Ages  HC 1550745387  14.95  PB 1550745409  8.95
Adventures with the Vikings  HC 1550745425  14.95  PB 1550745441  8.95

Grade:  4-8
Genre: Non-fiction series

Curricular connections/themes: Olympic Games, knights, weather, inventions, exploration and many other facts about life during ancient times.

The “Good Times Travel Agency” series mixes facts with adventure and colourful cartoon illustrations. An easy and fun way to learn about historical times.

Alia’s Mission  0375832173  17.95
Grade: 5-8
Genre: Picture Book biography

Curricular connections/themes: war, heroes, freedom, libraries, women, biography

Based on a true story of Alia Muhammed Baker, the chief librarian of the Central Library in Basra, Iraq, who saved 30,000 books before her library was destroyed by war.

Amelia Earhart Free in the Skies  0152168109  8.95
Grade: 5-8
Genre: biography, easy read

Curricular connections/themes: aviation, women’s rights, courage

A colourful introduction to the famous woman aviator and her mysterious disappearance.

Amelia Rules: What Makes You Happy  1596878010  20.50
Genre: Humour
Grade Level: 3-6

Amelia has moved from Manhattan to a small town. Her parents are divorced and her aunt Tanner lives with Amelia and her mother. Tanner is really cool – she’s a teenager and a musician, and sometimes Amelia thinks the kids at school are only nice to her because of that. The style of humour and illustration is very reminiscent of Peanuts and will appeal to older children too.

Baby-Sitters Club: Kristy’s Great Idea  0439802415  21.99
Genre: Humour
Grade Level: 5-8

Curricular connections/themes: jobs, responsibilities, diabetes, diets, divorce, clubs, advertising, friendship

Kristy a seventh grader decides to form a babysitters club with her two best friends, so they can make some money. When a new girl in the neighborhood joins the club she fits in perfectly except she never wants to eat any treats. Kristy and her friends think she’s on a diet, or she’s anorexic, but in the end they discover that she’s a diabetic.

Babymouse Our Hero  0375832300  7.95
Genre: Humour
Grade Level: 2-5

Curricular connections/themes: bullies, courage, patience, volleyball, heroes

Babymouse has a difficult day. She can’t get up in the morning, misses her bus, has to walk to school, doesn’t have her homework and things just go from bad to worse. Babymouse deals with her feelings by creating imaginary situations where she’s always the hero. Then she has to deal with the annual dodge ball tournament and face the bully Felicia Furrypaws. How will she survive this day?

Babymouse Queen of the World  0375832297  7.95
Genre: Humour
Grade Level: 2-5

Curricular connections/themes: friendship, bullies, honesty

Babymouse would do anything to get invited to popular Felicia Furrypaws’ slumber party – even if it means canceling her plans with her best friend Wilson. After all Wilson will understand right? But when
Babymouse does finally make it to the slumber party she realizes that Felicia’s mean comments about classmates aren’t that nice and she’s not having much fun. This is a sweet and funny story about true friendship.

Discussion questions: She imagines herself as a hero in dangerous situations but how is Babymouse a hero in real life? Do you ever wish you were a superhero? Why? What qualities would you have?

<table>
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<td>Beet the Vandel Buster 5</td>
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Genre: Fantasy/Action
Grade level: 5+
Curricular connections/themes: bullies, friendship, courage, warriors
Vandels are monsters and demons who invade towns and terrorize people. Beet wants to be part of the Zenon warriors - the Vandal Busters, but he’s young and a bit naïve and he jeopardizes their safety. When a group of vandals takes Beet as hostage, Zenon (who is really Beet’s brother) and the other warriors sacrifice their lives to save him. They leave him 5 saiga weapons and Beet is determined to be the world’s strongest buster. Beet’s childhood friend Paola joins him to form a new group of vandal busters that set out to rid the world of evil. Extras: pages at the end of the book include details about the world of the Vandel Busters.

<table>
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<th>Beyblade 1</th>
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<td>Beyblade 4</td>
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Genre: Action
Grade Level: 3+
Curricular connections/themes: bullies, competitions, toys
A beyblade is a toy that looks like a spinning top. Kids enter their beyblades into competitions and Tyson, the hero of this story, is determined to be the best beyblader ever. But the Blade Sharks are bullies and will stop at nothing to win. Tyson is given a special beyblade by a mysterious young stranger and the Blade Sharks are trying to win it from him.

<table>
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<tr>
<th>Bone 1: Out from Boneville</th>
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<td>Bone 3: Eyes of the Storm</td>
<td>0439706386</td>
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<tr>
<td>Bone 4 due in August 2006</td>
<td>0439706378</td>
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</table>

Genre: fantasy/mystery/adventure
Grade Level: 3+
Curricular connections/themes: quest, journey home, hero, poems, cousins
This series features three cousins, Fone Bone (good, kind and brave) Phoney Bone (greedy and sneaky), and Smiley Bone (a bit funny). The three cousins are exiled from their home Boneville and become lost and separated in the desert. Fone meets up with dragons and a lovely young woman named Thorn, and her Grandma Ben. Fone is in love with Thorn, and as the village is preparing for their annual cow race, which Gran’ma Ben usually wins Fone Bone is writing poetry in the woods, where he becomes prey for a bunch of rat creatures. Eventually he’s reunited with his cousins at Gran’m a Ben’s farm where he and Thorn find out about the mysterious evil creatures who are trying to destroy the village. Bone 4 is due in summer 2006. A teacher’s guide is available on-line at www.scholastic.com

Boy, The Bear, The Baron, The Bard

| Boy, The Bear, The Baron, The Bard | 1596430095 | 23.95 |

Genre: wordless picture book/time travel/adventure
Grade level: K-6
Curricular connections/themes: Shakespeare, theater, Elizabethan London, friendship, perspective,
When a young boy kicks his soccer ball behind the stage curtain in an old abandoned theatre, he is transported into the Globe theatre and disrupts a play by William Shakespeare who becomes very angry and begins chasing him through the streets of London. The boy frees a bear and rescues a baron and the chase
continues. The author/illustrator carefully researched all the details of the Elizabethan era to provide us with accurate drawings of the clothes, food, people and countryside.

**City of Light, City of Dark**

*Genre: Mystery*  
*Grade Level: 4-6*  
*Curricular connections/themes: rituals, weather, power, greed*

Set in a futuristic New York City that’s run by Kurbs. The Kurbs allow people to live there, but in return they must search for a transit token that contains the power of the Kurbs. This token must be returned to a designated location every year by noon on Dec 21st. If it’s not returned in time, the city will grow dark, and freeze and the Kurbs will take back their island. Carlos and Sarah find themselves with the token and must race against time to return it safely.

**Comic Adventures of Boots**

*Genre: picture book/humour*  
*Grade level: 1-6*  
*Curricular connections/themes: cats, friendship, problem-solving, honesty*

Boots the cat loves to nap on his favourite wall, but one day it’s full of cats and there’s no room for him. Boots tries to outwit the cats but in the end he has to run for one of his lives. In his second adventure Boots tries to convince a duck to teach him how to swim and fly, but the exercises are so traumatic that he ends up falling asleep. In the third and last episode Boots thinks of a guessing game to entertain all the bored cats. It works, except he almost drowns. (It’s a good thing cats have nine lives)

**Complete Peanuts 1953-1954**  
**Complete Peanuts 1950-1952**

*Genre: comics/humour*  
*Grade Level: all ages*  
*Curricular connections/themes: Life*

Who doesn’t love *Peanuts*? This is a gorgeous tribute to an outstanding artist. The writing is so witty that it stands alone, although the illustrations are beautiful and add to the author’s sense of humour and warmth.

**Dawn of Life**

*Genre: comics/humour*  
*Grade Level: all ages*  
*Curricular connections/themes: life/origin/life-forms/cells/fossils/classifications*

This is volume 2 in the Cartoon History of the Earth series. It looks at the origin and classification of life-forms starting with the single cell. This is a great introduction for junior grades or struggling older readers. The panels and cartoon illustrations will appeal to many age levels. Includes important dates and names of the ages, glossary and index.

**Fashion Kitty**

*Genre: Humour*  
*Grade level: 3-5*  
*Curricular connections/themes: girl bullies, body image, individuality, peer pressure, fashion magazines, superhero*

Kikki Kitty is an unusual but fashionable cat. She has a mouse for a pet (which she keeps secret) and a little sister who occasionally irritates her. On her birthday, something unexpected happens and Kikki becomes a superhero named Fashion Kitty. Fashion Kitty rescues her friends who are being picked on by Priscilla Persian. This is an understanding story about girl bullies. In the end Fashion Kitty teaches Priscilla a lesson, and also becomes her friend.

Discussion questions: What kind of superhero would you like to be? What type of powers would you have? What would your name be? How could you be like Fashion Kitty?

**Four Pictures by Emily Carr**

*Genre: picture book biography*  
*Grade: 5-8*  
*Curricular connections/themes: Canadian art history/Group of Seven/First Nations/nature/National Gallery/Canada*

Emily Carr was one of the few woman painters of her generation. This picture book illustrated with comic strips focuses on four paintings representing four periods of her life. The first period named “Cedar House” shows her fascination and love with Canadian West Coast aboriginal culture. The second chapter is called “Autumn in France” and here she travels to France to learn to paint. In the third picture, “Silhouette” she is...
exhibited at the National Gallery where she meets the Group of Seven. And finally in “Beloved of the Sky” she feels free and at the height of her creativity.

**Graphic Library**

- Adventures of Marco Polo 0736838309 35.12
- Curse of King Tut’s Tomb 0736838333 35.12
- Harriet Tubman and the Underground Railroad 0736838295 35.12
- Sinking of the Titanic 0736838341 32.77

**Grade Level: 4+**

The simple text and colourful illustrations will appeal to many age levels. This is a great way to introduce important history topics.

**Graphic Non-Fiction Series**

- Cleopatra: The Life of an Egyptian Queen 1404251693 13.95
- Elizabeth I: The Life of England’s Renaissance Queen 1404251731 13.95
- George Washington: The Life of an American Patriot 1404251634 13.95
- Harriet Tubman: The Life of an African-American Abolitionist 1404251723 13.95
- Hernan Cortes: The Life of a Spanish Conquistador 1404251715 13.95
- Julius Caesar: The Life of a Roman General 1404251669 13.95
- Richard the Lionheart: The Life of a King and Crusader 1404251685 13.95
- Sitting Bull: The Life of a Lakota Sioux Chief 140425174X 13.95

**Grade Level: 6-8**

Curricular connections/themes: ancient civilizations, exploration, slavery, American Revolution, Crusades, These are great introductions/short bios that feature a map, interesting facts, a story illustrated with sequential art, a glossary and an index.

**Great Graph Contest**

- 0823417107 24.95

**Genre: picture book/math**

**Grade Level: 1+**

Curricular connections/themes: surveys, math, graphs, jokes, comparisons, competition

Gonk the toad and Beezy the lizard have a contest to see who can make the best graph. They use circle graphs, Venn diagrams, quantity graphs, bar graphs. In the end the judge has made his own graph and declares a tie.

**Greatest Stars of NBA**

- Shaquille O’Neal 1595321810 10.99
- Tim Duncan 1595321829 10.99
- Allen Iverson 1595328939 10.99
- Jason Kidd 1595321837 10.99
- Kevin Garnett 1595328947 10.99

**Future Greatest NBA Stars**

- 1595328947 10.99

**Grade Level: 3-8**

This series includes great photos and illustrations of the NBA stars, statistics on their moves, scores, best games with play by play action and a timeline.

**Hikaru No Go**

- 159116222X 10.95
- 1591164966 11.95
- 159116687X 11.95
- 1591166888 11.95
- 1591166896 10.99

**Genre: action/historical**

**Grade level: 5+**

Curricular connections/themes: ancient civilizations, ghosts, Japanese games

When 6th grader Hikaru finds a bloodstained Go board in his grandfather’s attic, he awakens Sai, the ghost of an ancient Go master who taught the game to the Emperor of Japan many centuries ago. Go is a strategically complex traditional Japanese board game and when the ghost integrates with Hikaru’s mind he becomes a powerful and unbeatable Go player. Includes Q&A sections about the game.
Hitchhiker’s Guide to the Galaxy  1563892715  26.99
Genre:  science fiction/humour
Grade:  7+
Curricular connections/themes: space/earth’s destruction/friendship/poetry
A wonderfully illustrated version of the classic space comedy.

Hobbit  0006754023  10.99
Genre:  adventure/fantasy
Grade:  7+
Curricular connections/themes: journeys, quest, treasures, dragons, heroes, courage
This abridged colour version will appeal to students who find the original text daunting.

Hooray for Inventors  0763627607  23.99
Grade Level:  5-8
A very entertaining way to learn about hundreds of inventions:  the airplane, chocolate bar, light bulb, telephone, TV, the paper clip and much more.  Williams uses humour, simple text and wonderful comic strip panels to introduce us to her favourites.  Includes an index of inventors and an index of inventions.

Into the Air  0152024921  23.95
Grade:  5-8
Genre:  biography
Curricular connections/themes: inventors, flight
The story of the Wright Brother’s First Flight.  Colourful illustrations.

Johnny Mutton He’s So Him  0152167668  7.95
Many Adventures of Johnny Mutton  0152024131  8.95
Mutton Soup  0152167781  7.95
Genre:  humour
Grade Level:  2-5
Curricular connections/themes:  school, jobs, sharing, poetry, friendship, competition, family, food
When Johnny was a baby he was left in a basket on someone’s doorstep.  He wasn’t an ordinary baby though.  He was a sheep.  But mama didn’t care —she just dressed him up as a boy and sent him off to school.  These three easy novels feature a loveable character who knows he’s different but doesn’t know why.  He gets into some funny trouble but he has a big heart, and is absolutely loveable.

Legendz 1  1591167728  11.99
Legendz 2  1591167736  10.99
Legendz 3  1591189941  10.99
Legendz 4  142150149X  10.99
Genre:  Fantasy/Action
Grade level:  4+
Curricular connections/themes: mythical creatures, elements, bullies, habitats, competition
Legendz is a hobby/game where mythical creatures battle against each other.  Each creature lives in a “talispod” and they possess the powers of one of the four elements.  Ken Kazaki is a fifth-grader whose legend is Shiron, a wind dragon.  Ken teaches his friends the importance of caring for your legend and providing the proper environment for it.  The legendz seem to resemble their owners – e.g. the bully’s legend is a troll and it uses earth elements (earthquakes, rock smashing).
Discussion questions:  what type of creature would you like to raise? What type of environment would it thrive in and how would you make it strong?  What do you think the strongest element is and why?
Parental advisory:  The violence is between the toys except at the beginning when Hosuke the bully punches his brother and forces him to take away a classmate’s legendz so he can win the tournament.  Language:  shut up, idiot (these words are spoken by the bully at the beginning of the story in volume 1)

Little Lit: It Was a Dark and Silly Night  0060286288  29.99
Genre:  anthology
Grade Level:  6+
Curricular connections/themes: storytelling, writing, drama

Lemony Snicket, Neil Gaiman, William Joyce and Barbara McClintock are just a few of the wonderful artists and authors who are included in this collection of original stories beginning with “It was a dark and silly night”.

**Little Lit: Strange Stories for Strange Kids**

*Genre:* anthology  
*Grade Level:* 6+  
*Curricular connections/themes:* storytelling, writing, drama  
*Contributors* include Maurice Sendak, Art Speigelman, Jules Feiffer, Ian Falconer and many other well-known authors and illustrators. One-page stories, riddles, and a great range of storytelling and illustrations.

**Little Vampire Goes to School**

*Genre:* picture book/humour  
*Grade Level:* 5-8  
*Curricular connections/themes:* homework, honesty, monsters, vampires  
Little vampire can do things human kids can’t. He can fly, he can change into a rat, or a bat and he doesn’t have to follow any rules. But all he wants to do is go to school. The Captain of the Dead decides the monsters can go to “night school”. Little Vampire is thrilled and ends up doing homework for the boy who sits at the desk he’s using. The two exchange a few letters and end up being friends.

**Louis Riel**

*Grade:* 7+  
*A beautiful comic-strip biography.* End pages include notes of clarification, a bibliography and an index.

**Max’s Logbook**

*by Marissa Moss*  
*Genre:* humour  
*Grade Level:* 4-6  
*Curricular connections/themes:* feelings, science, inventions, experiments, journals, family, problems  
Max has so many great ideas for inventions and experiments that he decides to record them in a secret logbook. Some of his inventions are wild and funny, while some are designed to help him deal with feelings, communication problems, family issues and other problems kids can relate to. Colourful illustrations.

**Megaman 1**  
**Megaman 2**  
**Megaman 3**  
**Megaman 4**

*Genre:* Science Fiction/Action  
*Grade Level:* 4+  
*Curricular connections/themes:* computers, cyberspace, laws, licenses  
It’s the year 200X and the world is now being directed by computers. All kids are given a PET which stands for Personal Terminal. It’s a wireless handheld pc and everyone in the world is networked to each other. Net-battling without a license is illegal, but fifth grader Lan is curious and uses his netnavi Megaman to fight against World Three, a sinister organization that’s trying to eliminate all adults. Megaman keeps Lan in line and stops him from getting into serious trouble (kind of like Jiminy Cricket).

**Nancy Drew 1 The Demon of River Heights**

*Genre:* Mystery  
*Grade Level:* 7+  
*Curricular connections/themes:* mines, pollution, rivers, legends  
Nancy, Bess and George search for a missing student film-maker and discover the deadly secret behind the local urban myth known as “The Demon of River Heights”.  

**Nancy Drew 2 Writs in Stone**

*Genre:* Mystery  
*Grade Level:* 7+  
*Curricular connections/themes:* exploration, museums, kidnapping  
An ancient artifact and a little boy that Nancy sometimes baby-sits are missing. The artifact is an ancient rock that could prove the Chinese were in America before Christopher Columbus.
### Nancy Drew 3 The Haunted Dollhouse
**Genre:** Mystery/Historical  
**Grade Level:** 7+  
**Curricular connections/themes:** Ghosts, 1930’s  
Everyone in River Heights is celebrating Nostalgia Week and dressing up like it’s 1930. This time Nancy has to deal with séances and ghosts.

### Nancy Drew 4 The Girl Who Wasn’t There
**Genre:** Mystery  
**Grade Level:** 7+  
**Curricular connections/themes:** computers, India  
When Nancy makes a call for tech support, she ends up making a new friend named Kaplana. Kaplana lives in India and has a lot in common with Nancy. Her father is an undercover detective and she sometimes helps him. Then one night Nancy receives a desperate phone call from Kaplana who tells her there are men in her house and she thinks they plan to kidnap her. Nancy, Bess and George fly to India to help her. But how will they find her when they don’t even know her last name?

### Play’s the Thing
**Genre:** picture book  
**Grade:** 3-5  
**Curricular connections/themes:** co-operation, plays, writing, bullies, changes, sharing, courage  
Meet a teacher with passion. Her name is Miss Brilliant and she celebrates everything - teeth, corn, mummies and spiders. To celebrate the end of a test, Miss Brilliant decides the class will put on a play. The play is built around the poem Mary Had a Little Lamb. Everyone is excited except Jose who is always disruptive and complains about everything. But during the play Jose sees the bully in himself as he watches a classmate play the part of the bully. Jose has been chosen to play the teacher’s role and learns that he can change his behaviour.

### Prince of Tennis 1
**Genre:** sports  
**Grade Level:** 6-8  
**Curricular connections/themes:** sports/competition  
Ryoma is a 12 year old boy who determined to be the best tennis player in the world. He enters competitions with older kids and always wins. There is more of a focus on the game and the plot than any character development, but sports fans will love this series. All the action is in the game.

### Princess and the Frog
**Genre:** fairy tale  
**Grade Level:** 3+  
**Curricular connections/themes:** promises, princesses, transformation, storytelling, writing  
Will Eisner’s classic retelling of the popular Grimm Brothers tale.

### Puffin Graphics: Black Beauty
**Genre:** historical  
**Grade Level:** 4-8  
**Curricular connections/themes:** treatment of animals, job-horses, war-horses  
Black Beauty was a special horse who overcame obstacles in his life despite the treatment he received from an unkind owner.
Best Graphic Novels for Elementary Schools - Maria Martella

**Puffin Graphics: Red Badge of Courage**

*Genre: Historical Fiction*
*Grade Level: 7+
*Curricular connections/themes: courage, war, heroes*

Henry Fleming dreams of being a hero, but as a recruit in the 1895 Civil War the harsh realities he must face change him forever. When he is waiting to fight he wonders if he will have the courage to fight or if he'll run from fear.

**Puffin Graphics: Frankenstein**

*Genre: horror*
*Grade Level: 7+
*Curricular connections/themes: inventions, abandonment, responsibility, judgments, society*

The black and white illustrations are really evocative and add to the drama of this story.

**Puffin Graphics: Treasure Island**

*Genre: adventure*
*Grade Level: 4-8
*Curricular connections/themes: survival, islands, courage*

**Puffin Graphics: Macbeth**

*Genre: science-fiction/ action*
*Grade Level: 7+
*Curricular connections/themes: Shakespeare, plays, robots, space, deception, murder*

Set in a futuristic world featuring robots, dragons, guns, this is a cool and less intimidating approach to Shakespeare. Kids who like Star Wars will enjoy this adaptation that uses Shakespearean language and good illustrations.

**Swan**

*Genre: drama/romance*
*Grade Level: 6+
*Curricular connections/themes: sacrifices/courage/memories/friendship/love*

Masumi is a 16 year old girl attending a small ballet school in Japan. When she is accepted into a famous ballet school Masumi is the weakest dancer in the class because she didn’t have proper training in her school. But she is determined to work hard and do her best to compete. Competition is fierce and Masumi often feels like she can’t go on. Interesting details about well-known ballets, positions and famous ballerinas are mentioned in sidebars throughout the story.

**Tsubasa**

*Genre: fantasy*
*Grade Level: 7/8
*Curricular connections/themes: sacrifices/courage/memories/friendship/love*

Sakura is the princess of Clow and Syaoran is her childhood friend who leads the archaeological dig that took his father’s life. The two are destined for each other, but before Sakura can profess her love for Syaoran, an evil force steals her memories and she becomes unconscious. Syaoran must save her by going to another world and getting help from the space-time witch. The witch sends him on a journey to other worlds to find Sakura’s memories so she won’t die. But the price he must pay is high. When she regains her memories, she will not remember him and their relationship won’t be the same.

**Vote**

*Genre: picture book/non-fiction/government*
*Grade level: 3-5
*Curricular connections/themes: government, elections, democracy, responsibilities*
This is a good introduction to the history of voter rights, how to research candidates, fundraising, pollsters, political ads and the voting process for younger students. Even though this is about the campaign of an American mayor, a lot of the information also applies to Canadian elections.

**WJHC on the Air**
0974423505  16.95

*Genre: contemporary*  
*Grade Level: 6+*  
*Curricular connections/themes: problem-solving, radio stations, technology, teamwork, media*

Janey is tired of the muzak played on the PA system at school, so she asks the principal if she and her friends can start their own radio station. When Mrs. Bort agrees, Janie and her friends must decide what their duties are and how to organize themselves to make it happen.

**WJHC Hold Tight**
0974423513  16.95

*Genre: contemporary/action/adventure*  
*Grade Level: 6+*  
*Curricular connections/themes: media, TV, reality shows, courage, fundraisers*

WJHC teens are at it again in these four new episodes. Mrs. Bort sees the article in Teen Scream showing WJHC in a chaotic moment and decides to bring in a Faculty Advisor named Mr. Stranger, to provide the group with some adult guidance. Janey and her friends are horrified and must find a way to stop Mr. Stranger from destroying their image. When they finally get a second chance to prove themselves, WJHC wins the chance to compete in a contest called “The Fittest of the Fit” (a reality TV show). Janey accidentally finds herself on the runway of a big fashion show. Then everything seems to go wrong as the gang tries to get to the hottest concert of the year.

**TEACHER RESOURCES**

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<td>1586830899</td>
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<td>Graphic Novels in Your Media Center</td>
<td>1591581427</td>
<td>68.95</td>
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<tr>
<td>Understanding Comics</td>
<td>006097625x</td>
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Some useful websites:

- www.schoollibraryjournal.com
- www.publishersweekly.com
- www.flyingnotights.com
- www.angelfire.com/comics/gnlib/list.html
- www.voya.com
- www.ala.org/ala/booklist/booklist.htm

All prices shown are list and are subject to change; a discount will be applied to all customer orders.